

### K-12 Math Intervention Core - Tier III

| Grade Level       | Tier 1           | Tier 2- minimum minutes every day (can be embedded in core instruction) | What it could look like:   | Tier 3- minimum minutes every day (can be embedded in core instruction) | What it could look like:   |
|-------------------|------------------|---|--|---|--|
| <b>K</b>          | Core Instruction | 5   | My Math Differentiation, Let's Play Learn, Flash Cards, Manipulatives, Skills Based Games  | 10  | Same as Tier 2 with more individualized instruction.   |
| <b>grade 1-2</b>  | Core Instruction | 10  | My Math Differentiation, Flashmasters, IXL, Flashcards, Skills Based Games, Manipulatives  | 15  | Successmaker, and other Tier 2 Strategies  |
| <b>grade 3-5</b>  | Core Instruction | 10  | My Math Differentiation, Flashmasters, IXL, Flashcards, Skills Based Games, Manipulatives  | 15  | Successmaker, and other Tier 2 Strategies  |
| <b>grade 6-8</b>  | Core Instruction | 10  | Differentiated Lessons, Individual Targeted Instruction, Supplemental Worksheets, Performance Series Supplements, IXL, Flashcards, Manipulatives | 15  | Successmaker, and other Tier 2 Strategies  |
| <b>grade 9-12</b> | Core Instruction | 10  | Performance Series, IXL, Manipulatives, Differentiated lessons, Targeted individual instruction, etc.  | I-team determined   | Specialized classes: for example Algebra Readiness, math elective, team-taught, Successmaker, before or after school, etc. As well as other Tier 2 strategies. |

**\*When utilizing a program, follow publisher recommended time allocation for age/grade level.**

**\*Tier 2 and Tier 3 must occur daily (cannot combine minimum minutes into less days)**